



CM 06-02

Big Barricade II

RULES: USPSA Rule Book, Current Edition

COURSE DESIGNER: Nationals Design Team

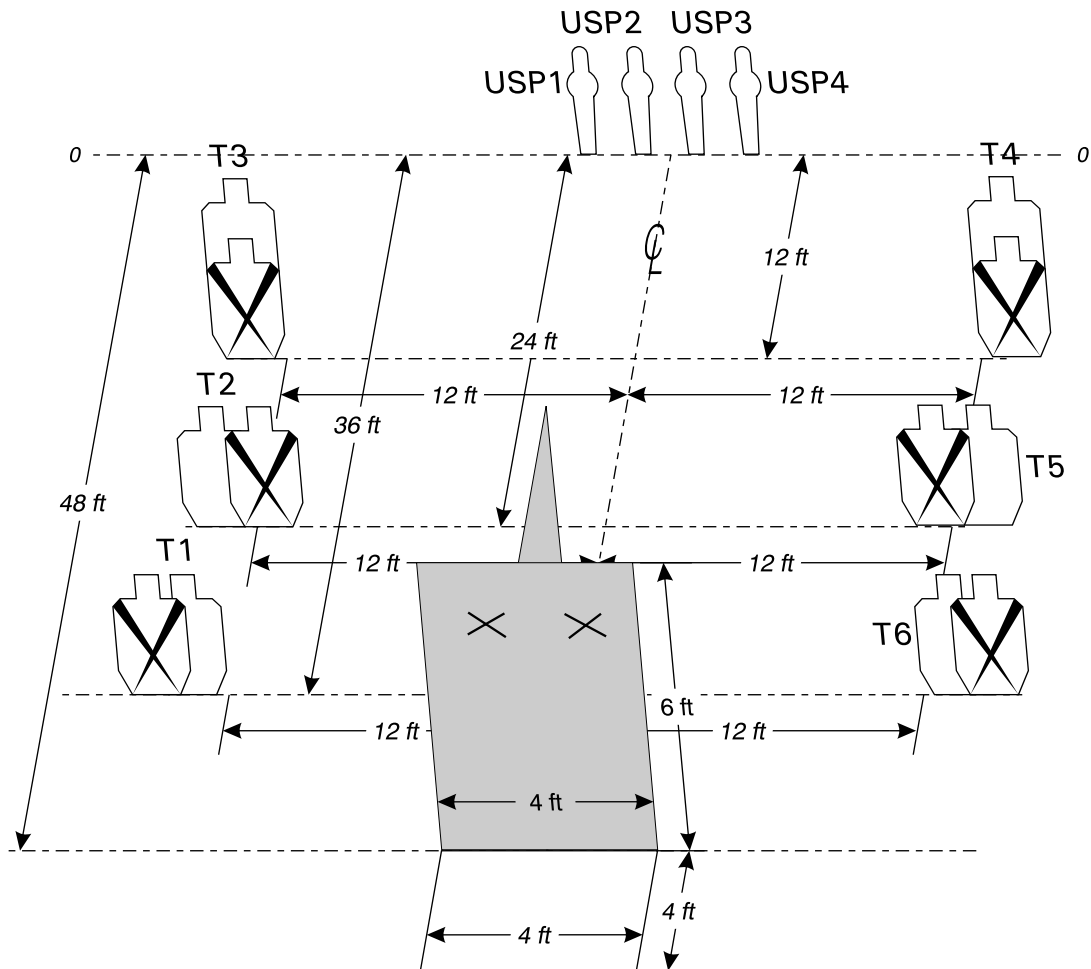
START POSITION: Standing behind barricade, hands on X's. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

STAGE PROCEDURE

Upon start signal, engage all targets as visible. All rounds must be fired within the confines of the fault lines.

SCORING

SCORING: Comstock, 16 rounds, 80 points
TARGETS: 6 IPSC, 4 US Poppers
SCORED HITS: Best 2/paper, KD = 1A
START - STOP: Audible - Last shot
PENALTIES: Per current edition of USPSA Rule Book.



SETUP NOTES: Set paper targets to 5 feet high at shoulders. X's on barricade are 64 inches up from bottom, centered on barricade and 12 inches apart. No-shoots on T1 and T6 cover half the A zone. Perfs of non-scoring borders of no-shoots on T2 and T5 overlay perfs of A zones. Tops of no-shoots on T3 and T4 are 5 1/2 inches down from top



perforation of the lower A zones. The measurement of 12 feet on T2 and T5 is from the center line to the inner edge of target, not no-shoot. The four US Poppers are centered on the barricade with one foot spacing edge-to-edge between them. The vision barrier extending down range from the center of the barricade is 6 feet long and 6 feet high.



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TGT	A	B	C	D	M	
USE NUMBERS - NOT HASHMARKS						
T1	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	2
T2	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	2
T3	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	2
T4	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	2
T5	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	2
T6	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	2
STL	<input style="width: 40px; height: 25px;" type="text"/>				<input style="width: 40px; height: 25px;" type="text"/>	4
TOTAL HITS	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	<input style="width: 40px; height: 25px;" type="text"/>	16
MAJ	X5	X4	X4	X2	X-10	
MIN	X5	X3	X3	X1	X-10	

COMTOCK PENALTIES

PROCEDURAL (-10 EACH)

NO-SHOOT HIT (-10 EACH)

TIME

TOTAL TIME

STATS ONLY + + + - =

MINUS PENALTIES OF
EQUALS TOTAL SCORE
DIVIDED BY TIME OF
HIT FACTOR =
(4 DECIMAL PLACES)



Shooter:

RO:

REMARKS

SHOOTER NUMBER	Open	Lim.	Lim. 10	Prod.	Rev.	Sing. St.	MAJOR	minor
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NAME _____ USPSA _____

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