



CM 99-58

Body Guard 1

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Bob Russell

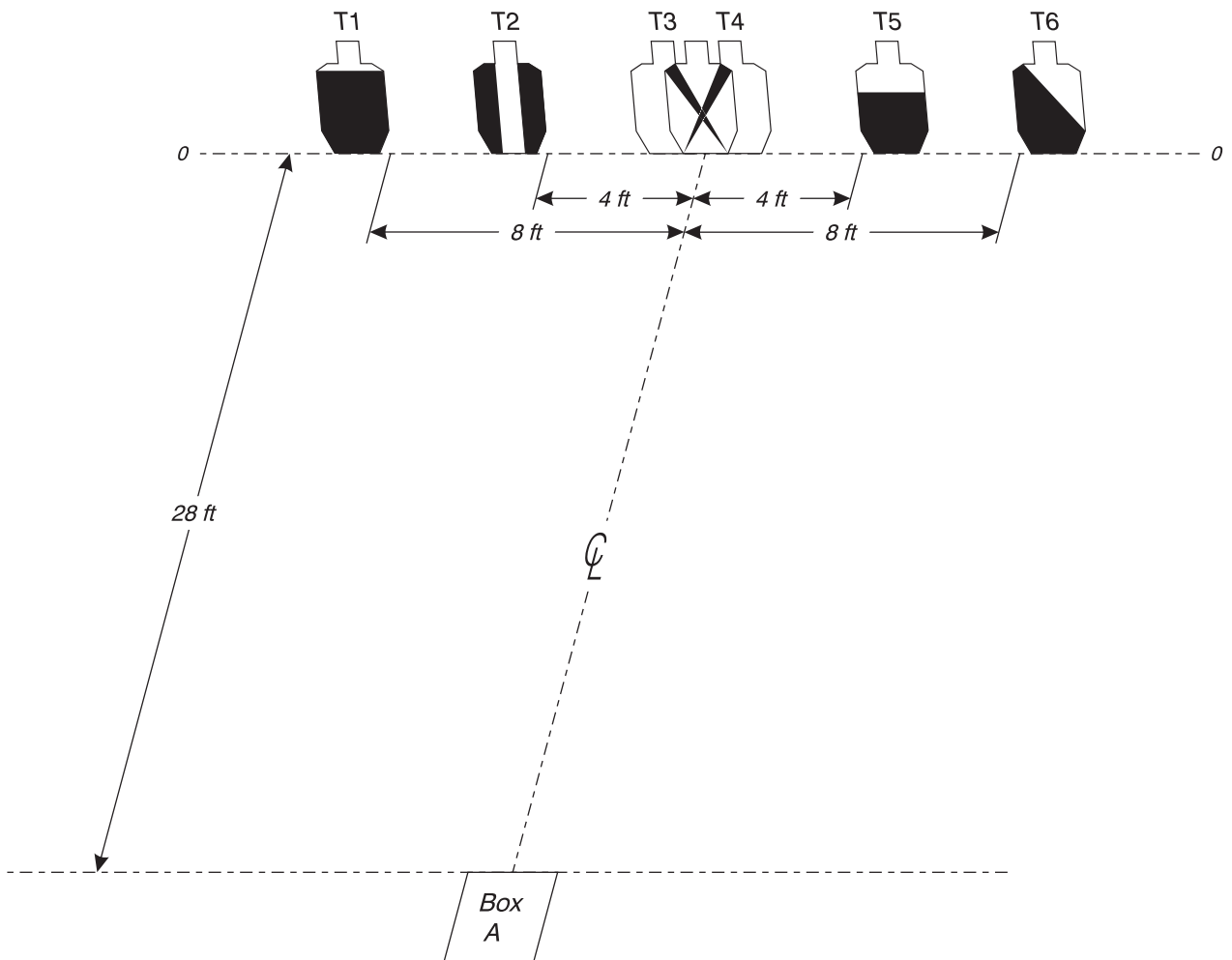
START POSITION: Standing in Box A facing targets with both arms hanging relaxed at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

STAGE PROCEDURE

Upon start signal, from Box A, engage T1-T6 with one round each target, perform a mandatory reload, and from Box A, engage T1-T6 with one round each target.

SCORING

SCORING: Comstock, 12 rounds, 60 points
TARGETS: 6 IPSC
SCORED HITS: Best 2
START - STOP: Audible - Last shot
PENALTIES: Per current edition of USPSA Practical Shooting Handbook.
Failure to perform mandatory reload will result in one procedural penalty per shot fired.



SETUP NOTES: Set paper targets to 5 feet high at shoulders. Box A is 3 feet by 3 feet. T1 hard cover is from top of A zone down. T2 hard cover is from perforation of A zone outward from top to bottom on both sides of A zone. T5 hard cover cuts through center



of A zone. T6 hard cover runs diagonal from top left shoulder downward to top bottom notch. T3 and T4 are butted edge to edge, no-shoot is then centered on them. Center of no-shoot is on center line.



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TGT	A	B	C	D	M	
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2

USE NUMBERS - NOT HASHMARKS

TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	12
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MAJ	X5	X4	X4	X2	X-10
MIN	X5	X3	X3	X1	X-10

STATS ONLY + + + - =

COMSTOCK PENALTIES

PROCEDURAL (-10 EACH)

NO-SHOOT HIT (-10 EACH)

TIME

TOTAL TIME

.

MINUS PENALTIES OF

EQUALS TOTAL SCORE

DIVIDED BY TIME OF

HIT FACTOR =

(4 DECIMAL PLACES)



Shooter: _____

RO: _____

REMARKS

SHOOTER NUMBER **Open Limited Limited 10 Production Revolver** MAJOR minor

NAME _____ USPSA # _____